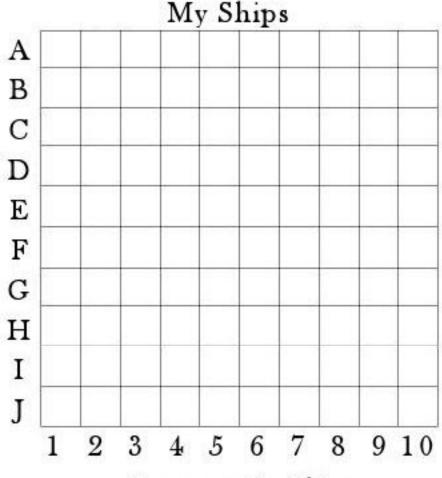
Travel Battleship Game

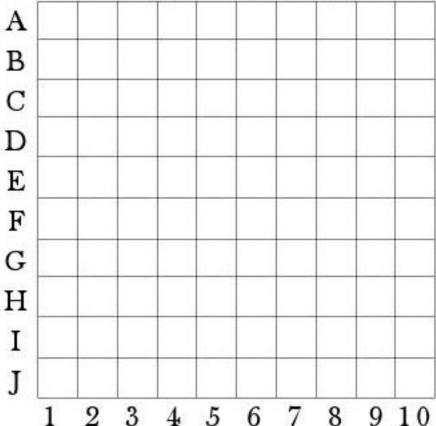


Start off by positioning your 5 ships on he top grid. Use the same number of these letters to represent each ship:

Aircraft Carrier – AAAAA Battleship – BBBB Crusier – CCC Submarine – SSSS Destroyer – DD

Each player takes turns calling out a spot on the board using the letter and number combination — for example, C7. The other player lets them know if that spot is a hit (there is a part of a boat in that spot) or a miss (no boat on that spot).

Opponent's Ships



Each player can keep track of their guesses by writing a letter H (for a hit) or M (for a miss) on the bottom grid. They should also keep track of their opponent's guesses on the top grid.

Once a player hits all of the squares occupied by a single ship, that ship is considered sunk. When a player has a ship sunk, they must let the other player know and tell them what ship it is.

The first player to sink all of their opponent's ships wins the game.

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